Name: $\qquad$
Period: $\qquad$ Due Date: $\qquad$


Outline a logical plan, which considers the use of resources and time. For this project you have a lot of time on your own. Create daily goals and tasks to accomplish.
(For each day, when you get to class, spend the first 5 minutes thinking about what you need to accomplish in order to be successful. Plan out your time so that you use each day wisely. Outline your daily plan in regards to what you are going to do or what you want to accomplish.)

Day 1 : $\qquad$ Day 6: $\qquad$

Day 2: $\qquad$ Day 7 : $\qquad$
$\qquad$
Day 3: $\qquad$ Day 8: $\qquad$

Day 4: $\qquad$ Day 9: $\qquad$

Day 5: $\qquad$ Day 10: $\qquad$
$\qquad$
$\qquad$


## 'Above the Fold' Design Brief

 Criterion B: Developing IdeasIn Creating Solutions, you will be designing multiple items of clothing and developing your own brand.

In developing our understanding of branding, it is important for us to know how clothing has changed over time.

Research one article of clothing that has changed over three decades. You may want to start your research with this article http://vintagedancer.com/1920s/what-clothing-cost/ AND this site http://www.thepeoplehistory.com. Some of the prices that you find on these websites will be for clothing in the style of the period that you are researching. In order to find the retail cost of the item during the the time period you are researching, use http://www.dollartimes.com/calculators/inflation
1.) Create a statement of intent to help guide your research. Example: I will research how men's hats have changed, in terms of design and materials, throughout the 1940's, 1970's and 2000's.

Your statement of intent:
$\qquad$
$\qquad$
$\qquad$
$\qquad$

| Drawing of article of clothing: |  |
| :---: | :---: |
| Year: |  |
| Retail Cost: |  |
| Materials: |  |
| Website URL: |  |


| Drawing of article of clothing: |  | Drawing of article of clothing: |  |
| :---: | :---: | :---: | :---: |
| Year: |  | Year: |  |
| Retail Cost: |  | Retail Cost: |  |
| Materials: |  | Materials: |  |
| Website URL: |  | Website URL: |  |

2.) From your research, outline 2-3 changes or trends that you noticed of your chosen article of clothing. What inspired these changes? (this should be researched, not just an opinion)
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
3.) In a few pages, you will start designing a brand of clothing. Explain your opinion about what you think style is. What outside experience(s) helped you form that opinion? What research did you conduct on the definition of style?
$\qquad$
$\qquad$
$\qquad$
$\qquad$
4.) Outline 3 articles of clothing you going to work with when designing your brand. Explain how the 3 articles go together:
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$

When answering questions 5-7, you should utilize the resources on slides 65 through 70, which include multiple websites for you to visit to conduct good research.
5.) Explain how your brand of clothing will consider style. Outline the key style features of your brand of clothing? Describe what or who has influenced your style choices?
$\qquad$
$\qquad$
$\qquad$
$\qquad$
6.) Explain how your brand of clothing will consider the environmental impact in the creation of your clothing. Outline the following: materials your clothing will be made from, where in the world your clothing is made, how you would explain your decisions to your consumers?
7.) Explain how your brand of clothing will consider the human impact in the creation of your clothing? Outline the following: where your clothing is made has a human impact, how much you would pay your employees, what prices you would charge consumers for your clothing?
8.) a.) Create multiple designs for each article of clothing. List key features for each drawing.

1st article of clothing:
8.) b.) Create multiple designs for each article of clothing. List key features for each drawing.

2nd article of clothing:
8.) c.) Create multiple designs for each article of clothing. List key features for each drawing.

3rd article of clothing:
'Above the Fold' Design Brief
Criterion C: Creating Solutions
The space provided below is for you to finalize your first article of clothing. Your designs should include multiple perspectives, a model, a logo, etc. Be sure to include color and textures in your finalized article of clothing.

'Above the Fold' Design Brief Criterion C: Creating Solutions

The space provided below is for you to finalize your second article of clothing. Your designs should include multiple perspectives, a model, a logo, etc. Be sure to include color and textures in your finalized article of clothing.

'Above the Fold' Design Brief Criterion C: Creating Solutions

The space provided below is for you to finalize your third article of clothing. Your designs should include multiple perspectives, a model, a logo, etc. Be sure to include color and textures in your finalized article of clothing.

'Above the Fold' Design Brief
Criterion C: Creating Solutions
1.) Describe your brand. What does your brand of clothing stand for or represent? Explain.
2.) Explain what your brand of clothing communicate to people and society based on its appearance or style. How do you think it will be judged?

## 'Above the Fold' Design Brief

Criterion D: Evaluation
1.) Self: Outline 3 simple, relevant things about your project that your peers are going to need to know when they view your project:
A.) $\qquad$
B.) $\qquad$
C.) $\qquad$
2.)

Peer 1: Name:
A.) Outline what you notice about your peer's brand. What do you see, think, or wonder:

| $\square$ |
| :--- |

B.) Outline how your peer's project was successful based on your authentic understanding of fashion. What were your favorite features of their brand?

| $\bar{Z}$ |
| :--- |
| C.) Describe how your peer's project could be improved. |
| $\square$ |

Peer 1: Name:
A.) Outline what you notice about your peer's brand. What do you see, think, or wonder:
工
B.) Outline how your peer's project was successful based on your authentic understanding of fashion. What were your favorite features of their brand?
$\qquad$
C.) Describe how your peer's project could be improved.
$\square \bar{\square}$
3.) Self: Explain your opinion of your peer's reaction to your project. What do you think was successful about your project? What would you improve about your project if you could do it over?
4.) Self: Outline three takeaways (big concepts or ideas) that you have learned from this unit.
A.)
B.)
C.)

| "®" | Criterion B: Developing Ideas | $5$ | Criterion C: Creating Solutions |
| :---: | :---: | :---: | :---: |
| 0 | - Work is missing <br> - Has not reached a standard described by any of the descriptors given below | 0 | - Work is missing <br> - Has not reached a standard described by any of the descriptors given below |
| 1 | - States how an article of clothing has changed or presents some imagery showing different clothing over time. <br> - Lists a few basic ideas for a brand which can be developed <br> - Creates an incomplete plan which consists of some imagery | 1 | - Partially lists steps in a plan to create a fashion brand and has difficulty following the plan to create a fashion brand <br> - Demonstrates developing technical skills (sketching/drawing) when creating a fashion brand <br> - Creates a fashion brand which functions poorly and/or is incomplete |
| 2 | - Outlines how an article of clothing has changed over time using some elements of imagery and research <br> - Constructs a list of ideas for a brand which states its style, environmental and human impact <br> - Creates drawings/diagrams showing details of your brand apparel | 2 | - Outlines steps in a plan, that contains some details and has difficulty following the plan to create a fashion brand <br> - Demonstrates proficient technical skills (sketching/drawing) when creating a fashion brand <br> - Partially creates a fashion brand as intended |
| 3 | - Outlines utilizing sketching of clothing and some research, how an article of clothing has changed over three decades <br> - Develops a brand which identifies and outlines its style, environmental and human impact <br> - Creates accurate drawings/diagrams and lists details of your brand apparel | 3 | - Outlines each step in a plan, which considers the effective use of resources and time in order to follow the plan to create a fashion brand <br> - Demonstrates effective technical skills (sketching/drawing) when creating a fashion brand <br> - Creates a fashion brand as intended |
| 4 | - Presents utilizing drawings and research an article of clothing, how an article of clothing has changed over three decades \( <br> ) <br> - Develops a brand which lists and explains its style, environmental, and human impact <br> - Creates accurate drawings/diagrams with color and shading, and outlines the main details of your brand apparel with annotations | 4 | - Outlines a logical plan, which considers the effective use of resources and time in order to follow the plan to create fashion brand <br> - Demonstrates highly effective technical skills (sketching/drawing) when creating a fashion brand <br> - Follows a self directed plan to create a fashion brand as intended |


|  | Criterion D: Evaluating Ideas |
| :---: | :---: |
| 0 | Work is missing <br> - Has not reached a standard described by any of the descriptors given below |
| 1 | - Outlines a detail about your fashion brand <br> - States the success of your fashion brand |
| 2 | - Outlines a details about your fashion brand <br> - 2 classmates are able to list the success your fashion brand and state how your fashion brand could be improved <br> - Lists ways in which your fashion brand could be improved |
| 3 | Outlines three relevant details about your fashion brand <br> 2 classmates are able to state the success your fashion brand and outline how your fashion brand could be improved <br> Outlines how your fashion brand could be improved |
| 4 | Describes three relevant details about your fashion brand <br> 2 classmates are able to outline the success your fashion brand and describe how your fashion brand could be improved <br> Describes how your fashion brand could be improved |

